



ANDREW BORNO

2D & CG ANIMATION PROFESSIONAL

Skills and Highlights:

- 🎧 Years of industry experience and professional credits in 2D character animation (*hand-drawn & rigged*), as well as continued self-study of creative skills and software.
- ✍ Extensive experience in other creative roles (*storyboarding, CG animation, composing*) as well as supervisory roles (*animation director*) give me inter-disciplinary fluency to work confidently with artists and crew up-and-down the pipeline; from pre-production to post.
- 🎥 Additionally, a broad technical proficiency (including TD experience) means I can rapidly adapt to new & established workflows, in-house/custom tools and the latest software.
- ★ My artistic objective is to create engaging animated performances that resonate with viewers and help to elevate the whole project in turn. I am excited and motivated to work with a team who shares in my enthusiasm of crafting rousing, animated storytelling.

Work Experience and Projects:

🏢 Green Portal Productions [2023]

Rick and Morty - **Animator**; TV Series

🏢 Netflix Animation [2019 - 2022]

Inside Job - **Animator, Technical Director**; TV Series
Captain Fall - **Animator**; TV Series

🏢 Titmouse, Inc. [2014 - 2019, 2023]

Animaniacs x MasterClass - **Animator**; Web Shorts
Arlo the Alligator Boy - **Animator**; Feature Film
Niko and the Sword of Light - **Animator**; TV Series
Mao Mao: Heroes of Pure Heart - **Animator**; TV Series
The Midnight Gospel - **Compositor**; TV Series
Little Big Awesome - **Animator**; TV Series
Nerdlund - **Animator**; Feature Film
Tigstone - **Animator, Compositor**; TV Series

🏢 Warner Bros. Animation [2016, 2019, 2022]

Harley Quinn - **Retake Animator**; TV Series
DC Super Hero Girls: Hero of the Year - **Retake Animator, Compositor**; Feature Film
Harley Quinn: A Very Problematic Valentine's Day Special - **Retake Animator**; TV Special

🏢 Adam and Dog [2011]

Handled final compositing for a handful of key shots in this 2013 Oscar-nominated short film by Minkyu Lee.

For a more complete history of my production roles and credits, visit my IMDB page.

Education and Training:

📖 California Institute of the Arts - Valencia, CA

Character Animation (2008 - 2010)

Studied traditional, 2D character animation with a strong emphasis on character performance and visual storytelling. Conceived of and animated two student films before transitioning to full-time professional work.

References available on request. Thanks for your time and consideration!

Industry Tools & Software:

- 🖱 Wacom Cintiq Pen Displays
- 🎨 Toon Boom Harmony Premium
- 🎨 TVPaint Animation 11.5 Pro
- 🎨 An Adobe Animate CC (Flash)
- 🎨 Ae Adobe After Effects CC
- 🎨 Ps Adobe Photoshop CC
- 🌀 Blender 3.6+

*Also: Toon Boom Storyboard Pro;
Adobe Illustrator, Premiere Pro;
Autodesk ShotGrid; Unity SyncSketch*

